



## HE BROKE YOUR MEMORY LAST NIGHT

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<u>Record:</u>	"He Broke Your Memory Last Night" <u>Artist:</u> Reba McEntire	
	Special Press available from the Choreographer TS-399A <u>Speed:</u> 45	
<u>Footwork:</u>	Opposite-direction for man except where noted	
<u>Phase:</u>	IV Waltz	<u>Released:</u> Apr 1999
<u>Sequence:</u>	Intro - A - B - A - B - Ending	

### INTRO

#### 1 - 4 WAIT; WAIT; SWAY LEFT & RIGHT;;

1 - 4 in BFLY/WALL wait 2 meas;; sway body L, hold on counts 2, - & 3; sway body to right, holding on counts 2, - & 3;

#### 5 - 6 ROLL THREE; THRU, FACE, CLOSE TO CP/WALL;

5 - 6 sd L DLC start LF turn to face DLC, fwd & sd R cont LF turn facing diag RLOD, bk & sd L cont LD turn ending in BFLY/WALL; XRIF of L, sd L to CP WALL, cl R;

### PART A

#### 1 - 4 WHISK; WING TO SIDECAR; OPEN TELEMAR; START IN AND OUT RUNS;

1 - 4 fwd L, fwd and sd R, XLIB of R; sm fwd R, draw L to R, tch L trng body LF to SCAR/DLC (W fwd L xif of M trng LF, fwd R, L around M to SCAR/DLC); fwd L turning LF, continue LF turn sd R, sd & fwd L to SCP/DLW (W bk R trn LF, cl L to R with heel turn, cont turn sd & fwd R); fwd R comm. RF turn, fwd & sd L cont. RF turn fcg RLOD, bk R contra bjo with rt shoulder lead ( W fwd L, fwd R between M's feet, fwd L to contra bjo;)

#### 5 - 8 FINISH IN AND OUT RUNS; MANUEVER; OVER SPIN TURN; BOX FINISH;

5 - 8 bk L comm. RF turn, sd & fwd R cont. RF turn, sd & fwd L SCP LOD (W fwd R outside partner, fwd & sd L cont. RF turn, fwd R SCP LOD ); fwd R trng RIF of partner, sd L, cls R to CP/RLOD; bk L piv 3/4 RF, fwd chk R, rec L end CP/WALL; bk R, sd L, cls R;

#### 9 - 12 HOVER TO SEMI; WEAVE SIX TO SEMI;; PICKUP, SIDE, CLOSE;

9 - 12 fwd L twd WALL, sd R rise, rec L to SCP/LOD; thru R twd DLC, fwd L trng LF (W Fwd RIF of M), sd R DLC cont LF trn to CP; bk L twd LOD cont LF trn, bk R trng LF, sd & fwd L twd LOD SCP; fwd R twd LOD (W fwd trng LIF of M to CP LOD) picking W up to CP-LOD, sd L, cl R to L;

#### 13 - 16 DIAMOND TURN 3/4-CP/WALL;;; BOX FINISH;

13 - 16 fwd L DC strtg LF trn, cont LF trn sd R, bk L to Contra BJO fcg DRC; bk R DW trng LF, sd L cont LF trn, fwd R fcg DRW; fwd L DRW trn LF, sd R cont LF trn, bk L to fc CP/WALL; bk R, sd L, cl R to L;

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## PART B

### 1 - 4 STEP, SWING; SPIN MANUEVER; TWO RIGHT WALT TURNS/CP LOD;;

1 - 4 Step to open on L cross swing R, - ; fwd RF R to fac RLOD, sd L, cl R to L W fwd L, sd R, cl L); bk L start RF turn, sd R con't trn, cl L to R; fwd R con't trn, sd L con't trn, cl R to L blending to CP/WALL;

### 5 - 8 REV WAVE;; IMPETUS TO SEMI; PICKUP, SIDE, CLOSE TO SIDECAR;

5 - 8 fwd L start LF turn 3/8, sd & bk R DRC, bk L; bk R, bk L, bk R curving to CP RLOD; in CP/DRW step bk on L trng RF, bring R ft beside L continue RF turn on L heel transferring wgt to R, fwd LOD on L to SCP/LOD; fwd R twd LOD (W fwd trng LIF of M to CP LOD) picking W up to SCAR/DLW, sd L, cl R to L;

### 9 - 12 CROSS HOVER TO BANJO; CROSS HOVER TO SIDECAR;

#### CROSS HOVER/SEMI; MANUEVER, SIDE, CLOSE;

9 - 12 XLIF of R(W XRIB), -, sd R with a slight rise, rec L to BJO/DC; XRIF of L(W XLIB), -, sd L with a slight rise, rec R to SCAR/DW; XLIF of R (W XRIB), -, sd L with a slight rise, rec L to SCP/LOD; fwd R trng RIF of partner, sd L, cls R to CP/RLOD;

### 13 - 16 TWO RIGHT TURNS TO CP/WALL;; TWIRL VINE THREE;

#### THRU, FACE, CLOSE;

13 - 16 bk L start RF turn, sd R con't trn, cl L to R; fwd R con't trn, sd L con't trn, cl R to L blending to CP/WALL; sd L, XRIB of L, sd L (W twirl RF R,L,R); XRIF of L, sd L to CP WALL, cl R;

## ENDING

### 1 - 4 HOVER/SEMI; PICKUP, SIDE, CLOSE; TWO LEFT FACE WALTZ TURNS;;

1 - 4 fwd L twd WALL, sd R rise, rec L to SCP/LOD; fwd R twd LOD (W fwd trng LIF of M to CP LOD) picking W up to CP-LOD, sd L, cl R to L; fwd L trng LF, sd R, cl L; bk R trng LF to end fcg WALL, sd L, cl R BFLY/WALL;

### 5 - 8 SWAY LEFT & RIGHT;; ROLL 3; THRU, APART, POINT;

5 - 8 sway body L, hold on counts 2, - & 3; sway body R, holding on counts 2, - & 3; sd L DLC start LF turn to face DLC, fwd & sd R cont LF turn facing diag RLOD, bk & sd L cont LF turn ending in BFLY/WALL; XRIF of L, step apart from ptr L, pt R twd ptr and WALL;